







# Choose your own adventure!

Equip yourself with an Explor Games® and offer an authentic outdoor adventure course that encourages active and immersive observation of what is surrounding us. Thanks to a sharp dose of fiction blended into reality and a quite clever storyline, the quest is inspiring and the path full of riddles...

The players and their team dive into a unique universe; namely, yours, for their own adventure. Their localisation is tracked by their tablet or smartphones. The adventurers of the day go conquer your site (whether it is historical, natural, or for leisure activities). They are guided by characters

that we developed especially for you. As the game and the challenges go by, the eras merge with one another, the landmarks get blurry, and yet our feet do stay firmly on the ground!

Finding an ancestral imprint on a rock, deciphering the meticulous engraving of a listed historical monument, questioning yourself before the masterful presence of a hundred-year-old oak tree, detecting the incredible fauna of a protected natural site: Explor Games® means having fun while (re)discovering the remarkable character of your natural or architectural space, and from angles that you yourselves would consider unsuspected!

104.919

PLAYERS in 2021

VISITS in 2019/2021

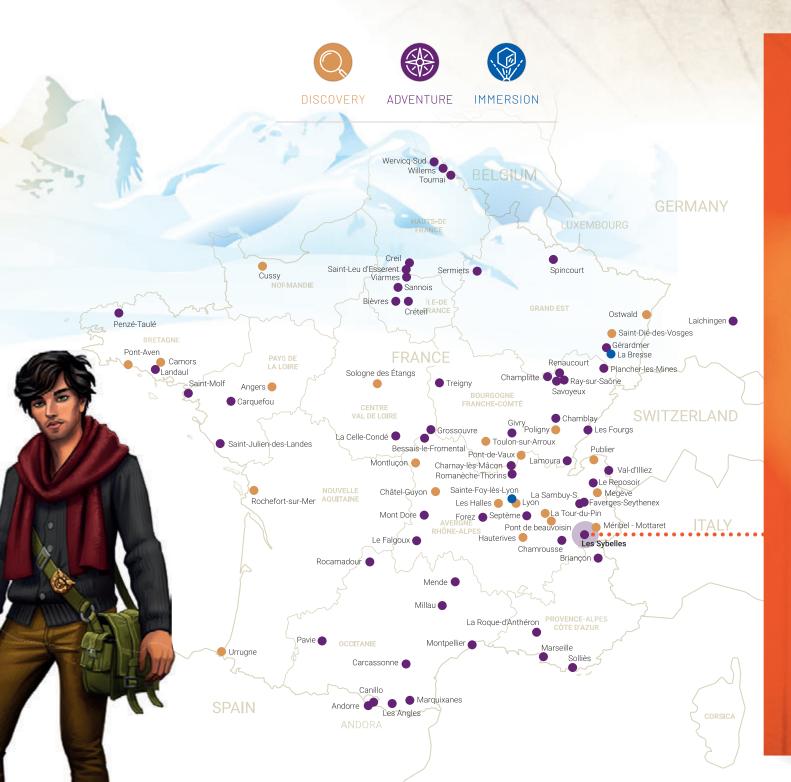
+293% ×4 in 3 YEARS

29.000

15 to 20 in progress

COUNTRIES







### Ski area Les Sybelles



With Explor Games®, we are offering a brand new experience to our clients: a very nice ski trip to recover the 24 statuettes hidden in the skiing area via a virtual guide. The quest takes them exploring our vast ski area by way of a fun activitu and in small aroups.

This has clearly contributed to better circulation of skiers. Especially because our game is based or beacons and riddles that are independent of one another. This allows freedom of getting around and mostly playing over and over for free for several days!

Valérie MULOT, Head of Communication and Events/sybelles.ski Alexandre MAULIN,Domaines Skiables de France President Explor Games® "Sybelles"

www.sybelles.sk









## POSSIBILITY OF OUICK PROFITABILITY

An investment in an entertaining activity for small groups (families, friends, enterprises) paid off from 1.300 players\*.



### A KEY VECTOR

OF ADDITIONAL SELLS

Souvenir shop, fast foods, peripheral activities, reward system: the concept contributes to the growth of your site.



### **INCENTIVE AND INFLUENTIAL**

**USER REVIEWS** 

95% of the players are ready to go on a new adventure after their first playing experience.



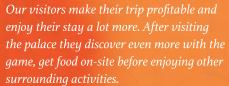
### A LENGTH OF STAY THAT INCREASES AUTOMATICALLY

A territory that is enhanced and most importantly more attractive for the visitors. On average, they stay half a day longer than expected.

#### \* Depending on the level of experience chosen.

# Tourist Office Porte de DrômArdèche

We have a significant proportion of tourists and visitors coming from neighbour departments: we had to develop our leisure offer to have them stay and travel around our territory. Explor Games® is perfect for this: the interactive aspect improves the "classic" tour and makes it fun and playful and forms a coherent whole with the history of this place.



François CASTAGNET, Tourist Office Director Porte de DrômArdèche Explor Games® "The three Giants' chase"

Postman Cheval's Ideal Palace



# An an forgettable moment . +. \( \triangle \)

Going on an adventure with Explor Games<sup>®</sup> is a way to offer visitors new occasions of **shared entertainment and enjoyment** with family, friends, but also co-workers, and partners in a professional context.

### The competition of an exciting quest

You ponder a lot, you sometimes run, you often laugh, you may also flounder but what a pleasure it is to take up together the richness of the challenges!

The digital format (tablet or smartphones) is a simple guide that orientates the players thanks to the voice of the characters. It is so easy to use that you forget about technology. We encourage the teams to keep their eyes open and thus truly explore the real surrounding environment.

### Use all five senses

Challenges of observation, manipulation, deduction, dexterity, speed, logic... Those challenges can sometimes be completely over the top: they may be big or small but everyone is entitled to their shining moment! From storyline to dialogues, everything is made so that solving the puzzle requires the complicity of each team member.

66

What an experience! Everything is thought out down to the last detail and above all around unspoiled nature. The environment, the surroundings, the buildings, everything is highlighted. It is truly amazing to discover this way a place steeped in history.

Coralie, 38 years old **Explor Games® Portes de Verdun** 

The game was great! We were looking, right, left, behind, above to open a door in a rock, it was really fun. We spent the afternoon outside and I didn't think I would learn so much here. It does change from video games!

Hugo, 14 years old Explor Games® Grand Défi I did so many fun things.
We used a compass to find hints, we shook the phone as hard as we could to get berries to fall, we even saw ibex and chamois tracks.
And then, we won!

Sacha, 7 years old Explor Games® Méribel







We were convinced by the concept of the game in digital format. What convinced us is undeniably the very high creative capacity of the team and the quality of the visual aesthetics. It is a solid team, really expert on the subject. They worked hard to complicated period of confinement.

works really well and our communication teasing on our emblematic characters has *aroused the curiosity of tourists.* 

We would have liked to but with a 100% this first season,

Cédric DUCLOT, Mende Tourist Office Director Cœur de Lozère

Explor Games®



# Behind the scenes of your Explor Games<sup>®</sup>...

Your game is created and customised along with your team. We put our narrative expertise at the service of the history of your site; we guide you through the choices to be made, taking care to define together the ideal balance between creativity, entertainment, and pedagogy.

### Choose...

the packs



DISCOVERY



**ADVENTURE** 



**IMMERSION** 

### Universes



Historical



Medieval Fantasy



Post-apocalyptic



Steampunk



Detective



**Futurist** 

18th century



Dystopian



Tales & Legends

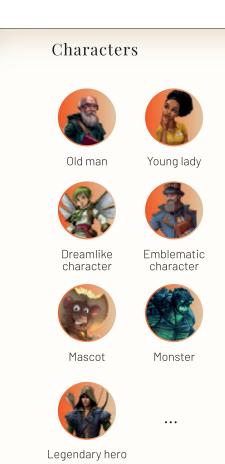
Eras

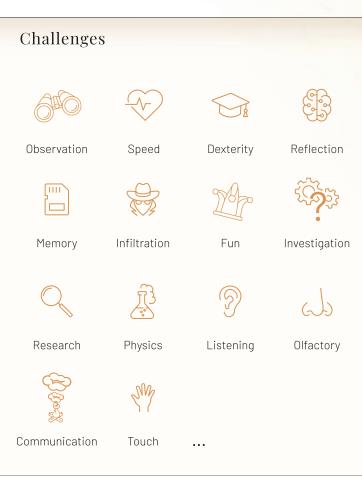
Past

Present

Future

## Enter genuinely into another dimension!







### Storyline



Save the world



Catch the culprit



Find a treasure

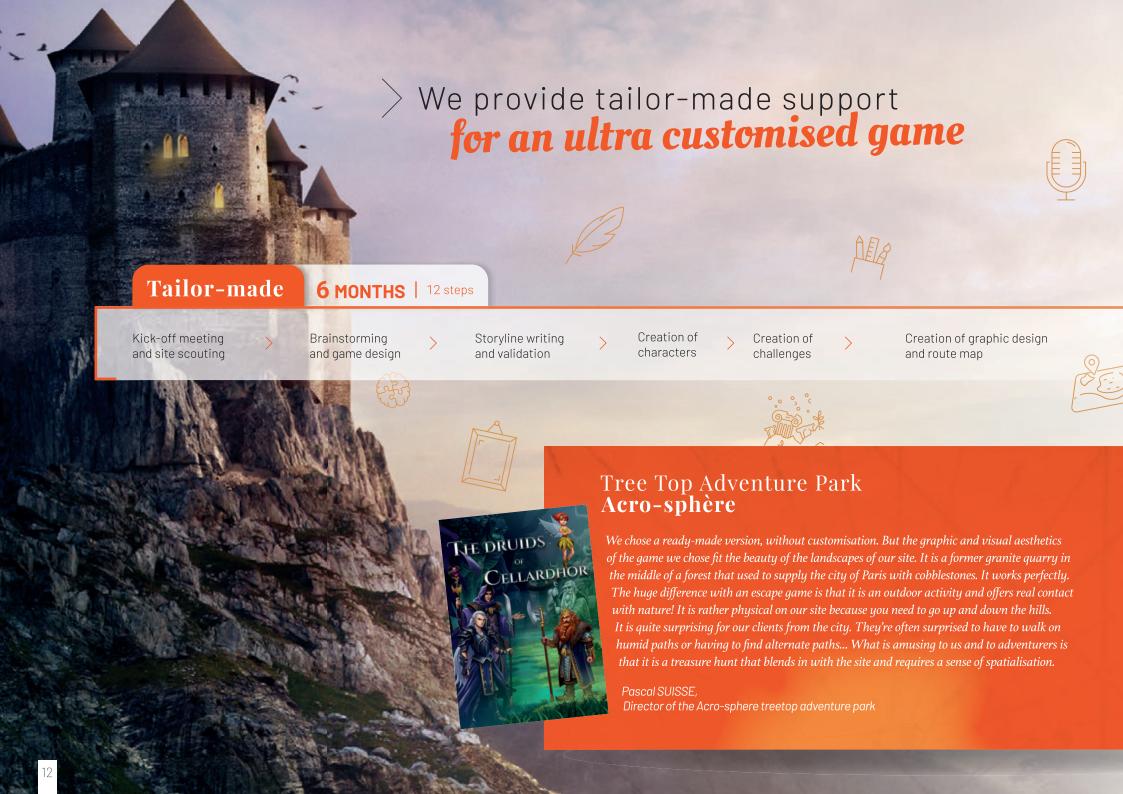


Bring back peace



Ward off dangers









Kick-off meeting and site scouting

- Choice of the game among those we have in stock
- Decor design
- > Set installation
- > Explor Games® corner set up
- Communication and launch





Voice recording

Video editing of the teaser Decor design

Route and decoration set up

> Explor Games® corner set up

Communication and launch



Explor Games® The Druids Of Cellardhor



## Launch your game with success!

Signs, posters, flyers, souvenirs and tie-ins, press kit, social media content... Before, during, and after, our strategy of communication will contribute to the success of your launch. We provide strategic and operational support to offer you different solutions adapted to your organisation and your budget.

- Starter kit including key visuals for your game
- Teasing trailer
- Sharing good practice
- Use of our registered trademark Explor Games®
- Relaying your communication through our own distribution channels

• ...



# Increasing intensity of play according to the offers







		Tallor-made	Ready-made	l allor-made	Tallor-made
Game design	Storyline	tailor-made	choose among 4	tailor-made	tailor-made
	Storyline customisation	<b>✓</b>	×	<b>✓</b>	~
	Storyline level	simple	evolved	evolved	complex
	Technology (3D, AR, SR)	<b>✓</b>	×	<b>✓</b>	~
	Number of challenges	6	8	8	8
	Alternative challenges	×	×	×	8
	Course time	1h	1h30	1h30	2h
	User experience	***	****	****	****
Game creation	Number of challenges	6	8	8	16
	Customised challenges	✓	×	✓	✓
	Number of characters	2	5	5	6
	Personalised illustration of the characters	✓	×	✓	<b>✓</b>
	Universe: Personalised graphics	✓	×	<b>✓</b>	~
	Era: Personalised graphics	✓	×	✓	<b>✓</b>
	Personalised voices	✓	×	<b>✓</b>	~
- Stanfin A	Personalised card	✓	×	<b>✓</b>	~
	Trailer: personalised animated film	×	×	<b>~</b>	~
Creation and installation	Design by a design office	×	<b>~</b>	<b>✓</b>	<b>✓</b>
of the set (excluding manufacturing)	Specifications	×	<b>✓</b>	<b>✓</b>	~
(onotating manufacturing)	Project Management Support decorators	×	<b>✓</b>	<b>✓</b>	~
Creation and installation of the connected set (excluding manufacturing)	Design by a design office	×	×	×	<b>✓</b>
	Specifications	×	×	×	~
	Project Management Support decorators	×	×	×	~
Creation and installation of the automated figures (excluding manufacturing)	Design and monitoring	×	×	×	✓
	Specifications	×	×	×	~
	PMS technical service providers	×	×	×	~
Average lead times	Complete realisation	4 months	3 months	6 months	12 months
	Launching and tracking	1 day	**	2 days	6 days
	On-site support	1 to 2days	1 to 2days	2 to 4 days	15 days
Material	Paying tablet (android)	~	✓	<b>✓</b>	······
	Free download (ios/android)	~	×	<b>✓</b>	×
ROI Explor Games® application (excluding scenery)	Ticketing (average price)	€12 to 15	€15 to 20	€15 to 20	€20
	Annual profitability / average ticket sales	2.500 players	1.300 players	2.500 players	4.000 players
Budget	Investment	€€	€€	€€€	€€€€
	Possible financing	✓ ×	<b>✓</b>	✓ ×	✓ ×
Compart comisco		€850	€850	€850	€2.500
Support services	After-sales services, maintenance, hosting, stat	€oou	€000	€050	€2.500

## included

### in all offers



### Communication

Launching kit including key elements of your game



### Explor Games® Community

Referencing of your game on our website www.explorgames.com



### Scoreboard

Real-time team ranking

# Optional Explor Games corner



To be placed on your welcome point to enhance your daily, weekly, and seasonal challenges... and to create a sense of competition among your current and future players!

- Standing screen (32" / 1.60cm x 90cm)
- Online posting of team results
- Recommendations about the videos to be broadcast







## Adventure Park **Bol d'air**

Nature and thrill are part of our park's DNA! We are therefore quite proud to be the first to offer an «immersion» version of Explor Games®. Our customers are amazed by the intensity of the experience, the level of creativity of the game, the quality of the storyline, and the sensations they feel. From fear to fun, from pressure to laughter! The game takes place on several hectares of forests, some of which are superb and a way for real-life challenges. It's very dynamic, the sets interact with the players. Pyrotechnics, sound and light, laser, vibrations: all senses are stimulated.

Fiction or reality? It can be hard to tell and the experience is truly unique. And as we have seen, it appeals as much to young adults who are fans of escape games and geocaching, as to families and professionals for company seminars.

Antoine RICHARD and Laurent MOUGEL, Bol d'Air Organiser and Communication Manager





- **2010** Creation of **Atelier Nature** to renew the discovery of tourism in natural environments.
- **2012** Creation of **Smartforest for Huttopia**, the 1<sup>st</sup> Explor Games<sup>®</sup>
  that wasn't one already...
- 2015 Official creation of the Explor Games® brand

### Our values

**ADVENTURE** 

Whether it involves people, technology, or creativity, our ability to innovate pushes us to go far, even further, always further...

### **HONESTY**

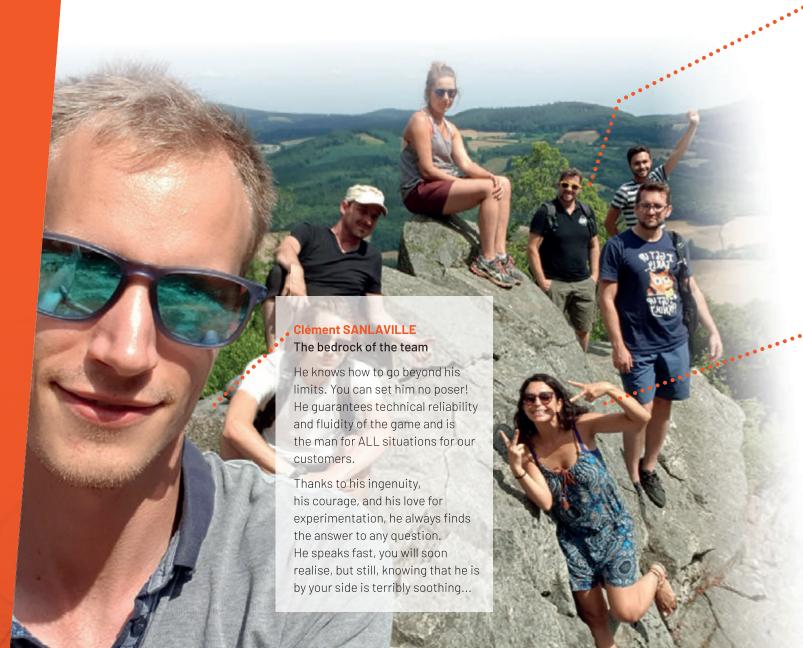


From the design of your game to the user experience, the promises we make to you will always be kept.

**TEAM SPIRIT** 

"We involve ourselves fully in your project. During the mission, your team and ours become one!

> A team of professionals immersed in the world of games



#### **Charles DUMOULIN**

#### Insatiable creative

He's buzzing with ideas! Inexhaustible when it comes to working on storylines and challenges, he draws his inspiration from everything he reads and watches and uses wit to create stories that carry you away.

He is particularly sensitive to what surrounds him and always makes sure to respect the environment and that the games he creates enhance the uniqueness of your site in the most beautiful way.

### Ayse CALLAK

### Caring and energetic

She is a true concentration of positive energies, she is accurate and clever and does not leave anything to chance. You will quickly be convinced by her astonishing ability to listen, the accuracy of her analysis, and the sincere kindness of her advice.

With her excellent knowledge of the tourism sector, you can be sure that she will only be satisfied if your game project perfectly meets your stakes.

To bring your story to life, we have brought on board key expertise and highly complementary skills! The talent and inexhaustible culture of our team in a wide variety of universes quarantee a narrative and graphic creation of the highest quality.



### Advice

Strategic or technical, they work together to ensure the operational success of your game.



### **Creatives**

Telling hectic stories is second nature to them, especially when it comes to getting off the beaten track.



### **Developers**

If you don't notice them, it's because the challenge was met: it is also thanks to their knowledge in computer science and their software mastery that magic happens on-site.



### Writers

Jugglers of intrigue and history buffs, they have the agility to create twists and turns where you least expect them.



### Drawers & illustrators

Under their pencil realistic, naïve, or futuristic strokes, characters and sets are born.



### **Voices**

A legendary wise old sage, a mischievous squirrel, or a young cyber-explorer, the sound atmosphere is essential.





### Club Med Punta Cana

Since the 1st club, in Opio, our Explor Games® have been marked by a very strong Sustainable Development identity. After Cherating, Bali, Guilin, and Punta, they are an integral part of the development of our resorts. It must be said that we are fortunate enough to be on some of the most beautiful sites in the world... And our villages are set in tens even hundreds - of hectares which hold well-hidden treasures that you cannot find by yourself. From the angle of an adventure game, we offer our asset, especially as this new activity combines two fundamental programmes: «Amazing family» and «Happy digital». It perfectly matches our interpretation of the gaming phenomenon by bringing meaning to it: the discovery and preservation of one's environment, coexisting, conviviality, sharing, and,

Florian DUPRAT, Sustainable Development Manager Karine BALOGUN, Trade Marketing and Innovation Explor Games® Club Med Play

www.clubmed.fr/Punta-Cana



# > Let your adventurous soul speak for itself

### The pleasure of collaborating

Sharing a great moment of entertainment for you and your visitors: this is what drives our team.

- The co-design of your game is a true moment of cohesion, during which you will enjoy expressing your creativity.
- You will undoubtedly feel that little sparkle of pride in having contributed to giving your clients a memorable active moment shared around discovery, learning, and above all laughter.



bu French tourism leaders



2018 - Excellence Award Concours de l'innovation



They talk about us...



LesEchos







... But also about you!





























### **Méribel** Tourist Office



What made the difference? The very high level of personalisation of the game conveys, with great authenticity, the strong identity of our valley. Especially as our game is accessible in both winter and summer. The team offered us an adapted version so that the recognition of the fauna and flora follows the seasons. This shows the level of precision! Without forgetting the technical development. The teams appreciate the instant display of their score. And for our part, we have access to very precise statistics that we will use in year 2 to set up player challenges.

Marie DOHIN, Communication Manager Méribel Tourisme "Méribel Explor Games<sup>®</sup>" www.meribel.net



### They trust us!































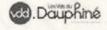












































































































Scripted adventure games creators